

CPSC 231 - Lab

CONDITONS II

if

```
if a:  
    do this  
else:  
    do that
```

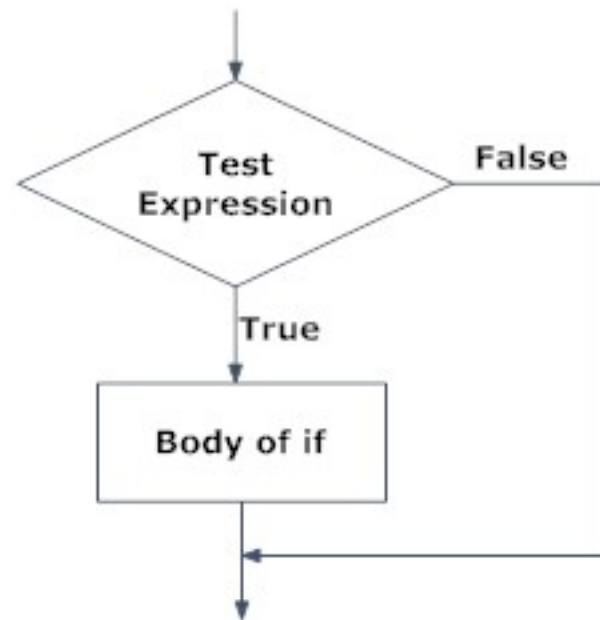


Fig: Operation of if statement

Else if

```
if a:  
    do this  
elif b:  
    do that  
else:  
    whatever
```

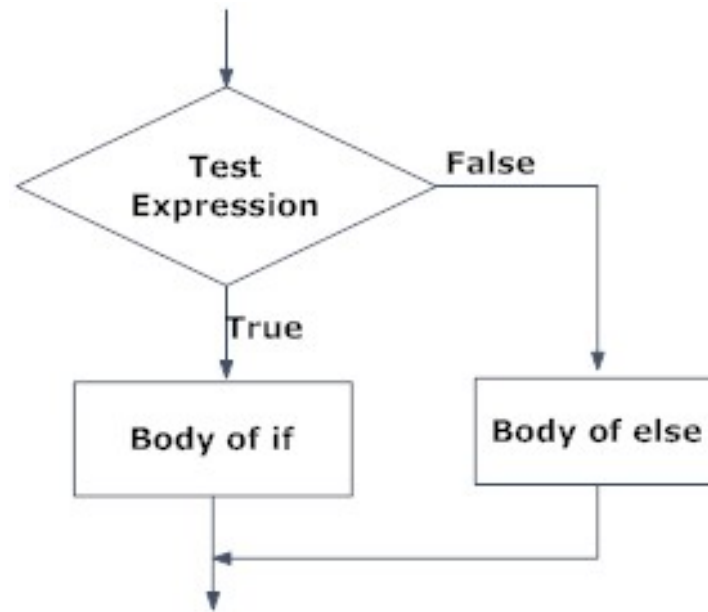


Fig: Operation of if...else statement

Else

```
if a:  
    do this  
elif b:  
    do that  
else:  
    whatever
```

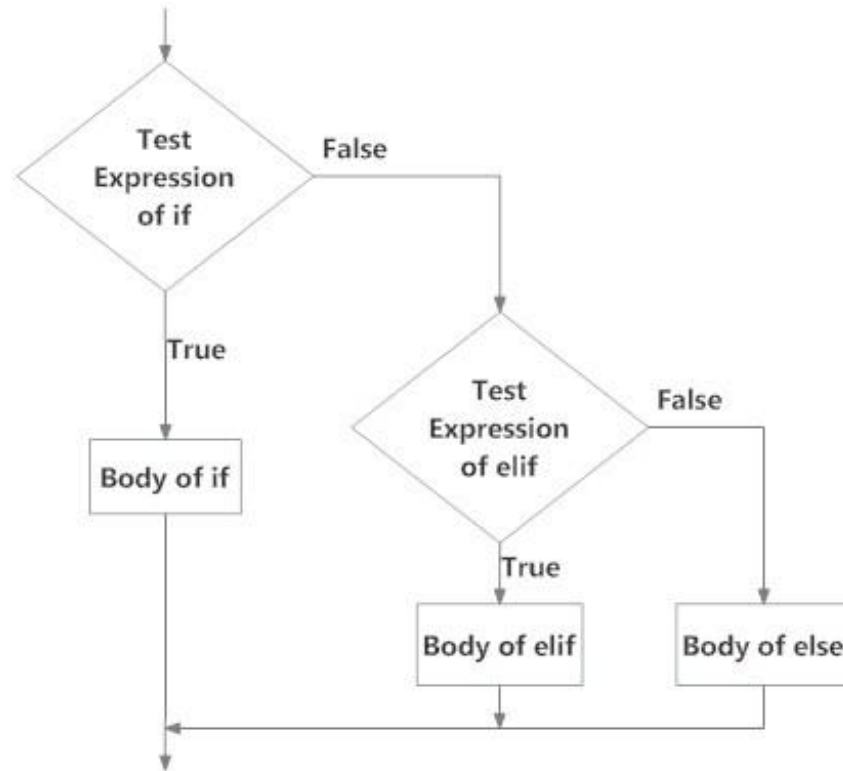


Fig: Operation of if...elif...else statement

You have a
problem?
Let's meet a
good friend!



stack
overflow

Step 1: Google it



module object has no attribute 'Screen'



[All](#) [Videos](#) [News](#) [Images](#) [More](#)

[Settings](#) [Tools](#)

About 21,400,000 results (0.68 seconds)

module object has no attribute 'Screen' - Stack Overflow

<https://stackoverflow.com> > [questions](#) > [module-object-has-no-attribute-scr...](#) ▼

5 answers

May 15, 2011 - Then you'll want to move turtle.py (and any corresponding turtle.pyc or turtle.pyo files) in your current working directory out of the way. Rename turtle.py . It is clashing with the imported **module** of the same name. I tested that the code from that site works in Python 2.6 (without installing any external packages).

- | | | |
|--|-----------|---------------|
| AttributeError: module 'turtle' has no attribute 'screen ... | 2 answers | Dec. 3, 2018 |
| AttributeError: 'module' object has no attribute 'Screen' | 4 answers | Mar. 29, 2016 |
| AttributeError: 'module' object has no attribute 'Screen ... | 1 answer | May 23, 2017 |
| i keep getting an error when i try and import turtle | 3 answers | Feb. 4, 2015 |
- [More results from stackoverflow.com](#)

Step 2: Read the question carefully!

module object has no attribute 'Screen'

Asked 8 years, 4 months ago · Active 7 months ago · Viewed 30k times



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I am teaching myself python from [this site](#). On [Chapter 3](#), when I typed the code in the given example, I got the following error--

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```
Python 3.2 (r32:88445, Mar 25 2011, 19:28:28)
[GCC 4.5.2] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> import turtle
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "turtle.py", line 2, in <module>
    wn = turtle.Screen()
AttributeError: 'module' object has no attribute 'Screen'
>>>
```

Is this something that I need to download and install? I tried looking into docs.python.org, but my nose started to bleed reading all that tech stuff. Kindly point me in the right direction please? Thank you.

python

python-3.x

share improve this question

asked May 15 '11 at 6:29



Jim Syyp

725 ● 2 ● 15 ● 21

Step 3: Find the best answer!

▲ [Adam Bernier's answer](#) is probably correct. It looks like you have a file called `turtle.py` that Python is picking up before the one that came with your Python installation.

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To track down these problems:

```
% python
Python 2.7.1 (r271:86832, Jan 29 2011, 13:30:16)
[GCC 4.2.1 (Apple Inc. build 5664)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> import sys
>>> sys.path
[... ] # Your ${PYTHONPATH}
>>> import turtle
>>> turtle.__file__
'/opt/local/Library/Frameworks/Python.framework/Versions/2.7/lib/python2.7/lib-tk/tur
>>>
```

If you see something like this:

```
>>> import turtle
>>> turtle.__file__
'turtle.py'
```

Then you'll want to move `turtle.py` (and any corresponding `turtle.pyc` or `turtle.pyo` files) in your current working directory out of the way.

As per the comments below, you'll find a wealth of information about a module, including its pathname and contents by calling `help()` upon it. For example:

```
>>> import turtle
>>> help(turtle)
```

share improve this answer

edited May 23 '17 at 11:47



Community

1 • 1

answered May 15 '11 at 6:58



Johnsyweb

105k • 19 • 151 • 215